to create an account with spheros, however, the process should not take so long either. Students will then be directed on how to connect their device with the spheros.

3. **Module 1** *(approx. 15 mins)*
   Students will be introduced to the blocks the spheros application has to offer. They will use these

   the same square previously asked. Students will also explore concepts like comments, operators, and loops. After this, students can challenge themselves to make and program the ball to track their own shape.

4. **Module 2** (*approx. 15 mins*)
   Students will b

   a certain magnitude. L

Students will be asked to complete a quick evaluation after the workshop so we can continue to improve our services.