

Presenter Name: _____

Location: 253

Subject (Circle All That Apply): **Science** **Technology** Engineering Arts Mathematics

Grade Level (Circle All That Apply): **Middle School** **High School** **Collegiate**

Topic Title: Spheros Modules 3 & 4

Lesson Focus and Goals

SUBJECT OBJECTIVE:

1. Be able to learn coding

will require a smart device, preferably a tablet, so that way they may connect with the spheros. They may or may not be asked to create an account with spheros, however, the process should not take so long either. Students will then be directed on how to connect their device with the spheros.

Differences between various loops.

Create pseudocode.

Assessment

Students will be asked to complete a quick evaluation after the workshop so we can continue to improve our services.

Sources of Information:

- 1.